

**MILFORD, NH – WATER/WASTEWATER COMMISSIONERS’ MEETING AGENDA**  
**July 21, 2020 – Water Utilities Department, Conference Room – 6:00 p.m.**  
**564 Nashua Street**

Please Note: *The order and matters of this meeting are subject to change.*

**1. CALL TO ORDER & INTRODUCTIONS**

**2. PRESS AND PUBLIC COMMENTS**

**3. DECISIONS & APPROVALS**

- (1) BOC Meeting Minutes – 7/7/2020
- (2) BOC Work Session Minutes – 7/13/2020

**4. DISCUSSION/INFORMATION ITEMS & PROJECT UPDATES**

1. Draft 3 Request for Proposal (RFP) WWTF Nutrient-Metals Removal Upgrade Design
2. Sewer Capital Reserve Transfer re: Replacement of Sewer Department truck and Water Capital Reserve Transfer re: replacement of Water Department truck
3. Curtis Well Flow Test 7/16/2020
4. Activities Report

**5. PROJECT UPDATES**

1. Curtis Well / Pennichuck Water Use Update
2. Dewatering Project Update
3. Collection System Asset Management Program Update
4. CMOM (Capacity Management, Operation, & Maintenance) Program Update
5. Secure Sludge Landfill
6. 2021 CIP Update
7. Water Supply Exploration Update
8. Primex Required Training
9. WWTF Generator NHDES Permit Renewal
10. Drought Update/Water Use
11. Stantec Water System Map Revision Project
12. 2021 Budget
13. 2020 Budgeted Projects Update
14. Curtis Well Chlorinator Replacement Update
15. Water System Risk /Resiliency and emergency Action Plan
16. 2021 Wellhead Protection Plan Update
17. MWUD 2020 Job Description Review
18. Industrial Pretreatment Program Update
19. NHDES Leak Detection Grant Update
20. 2021 Budget Advisory Committee Report
21. Septage PFAS/Pollutants NHDES Study
22. Community Development Projects Update
23. NPDES Permit renewal Laboratory Preparations

**6. NON-PUBLIC SESSION – RSA 91-A:3,II(a) Personnel**

**7. FUTURE APPOINTMENTS/MEETINGS**

Tuesday, July 30, 2020, 6:30 p.m. – Virtual “Free Conference Call” Meeting with Wilton Water Commissioners

Tuesday, August 4, 2020, 6:00 p.m. – Milford BOC Meeting: Water Utilities Conference Room, 564 Nashua Street

**8. ADJOURNMENT**